

Chapter 4

Combat Support

Combat support units provide critical combat functions in conjunction with combat arms units to secure victory (MCRP 5-2A).

4001. Introduction. Success against a determined enemy is achieved in part by generating decisive combat power through the application of *combined arms*. This is especially true in MOUT. The MAGTF commander must effectively integrate all the capabilities of the command element (CE), GCE, ACE, and CSSE to win the battle in the shortest amount of time with the fewest casualties. The MOUT environment requires special considerations pertaining to combat support forces and capabilities.

Section I

Fire Support

4101. Indirect and Direct Fire Support

a. General. MOUT operations present unique fire support considerations. On urbanized terrain, buildings provide excellent cover and concealment to the enemy while limiting friendly observation and targeting efforts. Targets are generally exposed for brief periods of time and are often in close proximity to friendly forces. Observers will experience difficulty in finding OPs with adequate fields of observation. Terrain masking by tall buildings may restrict the delivery of indirect fires. Collateral damage and rubble effects must be considered during ammunition selection. The importance of effective communications, ROE, control measures, and procedures to prevent fratricide is magnified.

b. Offensive Support. In the offense, fire support plans should include fires to isolate the objective area, support the assault, and support the clearing action. Fires are delivered to isolate and fix the enemy and deny him the use of avenues of approach into and out of the built-up area. Most fires are normally planned and executed at the GCE or higher echelons. Fires are employed to rupture the enemy's established defenses and screen friendly maneuver, in order to maintain the momentum of the attack. Fire support is also allocated to units involved in clearing operations. Fire support plans should incorporate the employment of aerial observers and UAVs to compensate for restrictions to observation and to assist in the delivery of deep fires. Procedures for designating the forward line of own troops (FLOT), marking targets, shifting fires, and communicating in the urban environment should also be considered.

c. Defensive Support. In the defense, fire support plans address fires to disrupt and slow the enemy attack. Fires are delivered at maximum ranges along avenues of approach to separate

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armor and infantry forces, to canalize the enemy into killing zones, and to deny the enemy use of key facilities in the city, such as communications and transportation facilities. Most fires are planned and executed at the GCE or higher echelon. Defensive fires planned at lower echelons support fighting within the built-up area. Defensive fire support plans identify fire support coordination procedures necessary to execute the delivery of fire support.

4102. Artillery

a. Employment of Artillery. The mission of artillery does not change in MOUT. However, the method of employment is tailored to the unique requirements posed by the urban battlespace. MCWP 3-16.3, *Marine Artillery Support*, provides a detailed discussion on the employment of artillery. Considerations for MOUT include:

(1) Organization for Combat. Standard command relationships for tactical missions are used to organize for combat. During the initial phases of offensive MOUT, particularly isolation of the objective area and the initial assault to secure a foothold, control of artillery is more centralized than in other types of offensive operations. Centralized control provides better responsiveness in shifting and massing fires. As the attack progresses into the clearance phase, control of artillery becomes more decentralized with direct support (DS) artillery providing direct and indirect fires. In the defense, control of artillery should be sufficiently centralized to enable the rapid massing of fires.

(2) Movement and Positioning. Key considerations for the positioning of artillery in MOUT include:

- Mobility restrictions
- Limited availability of firing positions
- Masking of fires
- Security
- Enemy counterbattery fires

(a) Offense. Artillery is initially positioned outside or in the outskirts of the city. Artillery may displace to suitable firing positions within the city as the attack progresses. Positions should be selected that minimize masking, provide several routes for escape, and afford as much cover and concealment as possible. Potential firing positions can be found in parks, racetracks, sports fields, school yards, stadiums, parking lots, and similar areas. Special techniques for the emplacement of howitzers may be required if the ground is not suitable for normal emplacement. Some artillery positions may be maintained outside the city (see appendix B). Artillery generally makes few displacements in MOUT because it requires extensive route reconnaissance and security. If and when artillery is moved, it should be given priority of movement

during displacements. Movement is conducted during night or periods of reduced visibility.

(b) Defense. Artillery is positioned on the friendly outskirts of the built-up area. Artillery displaces along predetermined routes to avoid traffic congestion.

(3) Delivery of Fires. The commander, in coordination with the fire support coordinator (FSC), considers the following when planning fire support in a built-up area:

(a) Target acquisition may be more difficult because of the increased cover and concealment afforded by the terrain. Ground observation is limited; therefore, FOs should be placed near tops of buildings.

(b) For targets in defilade, fire may be adjusted laterally so that the rounds impact on the street perpendicular to the observer's position. Airburst rounds are more suitable for this adjustment. Adjustments may have to be made by sound. When rounds impact on a perpendicular street, they are adjusted for range. When the range is correct, a lateral shift is made onto the target and the observer fires for effect.

(c) Special consideration must be given to shell and fuze combinations when effects of munitions are influenced by buildings. These include:

- Careful use of variable time is required to avoid premature arming.
- HE ammunition with impact or delay fuzes may create unwanted rubble.
- The close proximity of enemy and friendly forces requires careful coordination.
- White phosphorus (WP) may create unwanted fires and smoke.
- Fuze delay should be used to penetrate fortifications.
- Illumination rounds can be effective. However, friendly positions should remain in shadows and enemy positions should be highlighted. Tall buildings may mask the effects of illumination rounds.
- HE/variable time, HE/time fuze, and improved conventional munitions are effective for clearing enemy positions, observers, and antennas from rooftops.
- Swirling winds may degrade smoke operations.
- FASCAM may be used to impede enemy movements. FASCAM effectiveness is reduced when delivered on a hard surface.

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(4) Targeting is difficult on urbanized terrain because the enemy has many covered and concealed positions and movement lanes. The enemy may be on rooftops and in buildings and may use sewer and subway systems. Targets should be planned on rooftops to clear enemy FOs, communications, and radar equipment. Targets should also be planned on major roads, at road intersections, and on known or likely enemy fortifications. Employing artillery in the direct-fire mode to destroy fortifications should be considered. Also, restrictive fire support coordination measures (such as a restrictive fire area or no fire area) may be imposed to protect civilians and critical installations.

(5) The 155-mm howitzer can be effective in neutralizing concrete targets by direct fire. A 155-mm round can penetrate 36 inches of concrete at ranges up to 2,200 meters. Restrictions may be placed on the type of ammunition used in order to reduce rubble on friendly avenues of approach.

(6) FOs must be able to determine the location and size of dead space. Dead space is the area in which indirect fires cannot reach the street level because of buildings. This area is a safe haven for the enemy because he is protected from indirect fires. For low-angle artillery, the dead space is about five times the height of the building. For mortars and high-angle artillery, the dead space is about one-half the height of the building.

(7) Aerial observers and UAVs are effective in providing observation behind buildings immediately to the front of friendly forces. They are extremely helpful in adjusting fire. Aerial observers can also relay calls for fire when communications are degraded because of power lines or building masking.

(8) Weapons locating radars are effective in locating enemy artillery and mortar targets in an urban environment because of their high percentage of high-angle fires. However, LOS must be maintained in order to exploit this advantage. Radars should not be placed in the midst of a city due to masking. They are best located on the outskirts of the city.

(9) The use of airburst fires is an effective means of clearing snipers and manpads from rooftops. HE shells with delay fuzes may be effective against enemy troops in the upper floors of buildings, however, because of the overhead cover provided by the building, such shells have little effect on the enemy in the lower floors. (The planning and employment of artillery in offensive and defensive operations is also addressed in Chapters 2 and 3.)

b. Local Security. Artillery crews and howitzers require close security when used in the direct-fire mode. Artillery is particularly vulnerable when units are employed in isolated firing positions.

c. Communications and Information Systems (CIS). CIS must be able to satisfy the unique C2 requirements for artillery in MOUT. CIS should provide the commander with the ability to collect, process, analyze, and exchange information. Requirements such as massing fires and call for fire must be carefully planned and adapted to meet the requirements of

MOUT. For example, small units conducting independent operations must have the communications capabilities and maps to allow them to call for fire.

4103. Mortars

a. Employment of Mortars. Mortars are often the primary indirect-fire weapon for forward units in the assault or defense of a built-up area. Their high rate of fire, short minimum range, and high trajectory give mortar units the ability to fire in the tight confines of the city. Mortars can provide obscuration, neutralization, suppression, or illumination fires.

(1) Organization for Combat. Normally, 81-mm mortars are employed in GS of the battalion. The 60-mm mortar is normally used at the discretion of the rifle company commander.

(2) Movement and Positioning. 81-mm mortars employed in GS normally occupy a position within or near the infantry battalion reserve. Key considerations for the selection of positions include:

- The minimum range of the weapon
- Mask and overhead clearance
- Terrain suitable for setting base plates
- Dispersion, and accessibility.

Special techniques can be used to position and lay the 81-mm mortar. These techniques include placing buffers under base plates, using curbs and sandbags to anchor or brace mortars, and filling cans with dirt or using sandbags to emplace aiming posts. Fixed objects may be used as distant aiming points. When the depth of the defensive position is shallow, or when suitable firing positions are not available, mortars may have to be positioned behind the reserve. Positioning of mortars behind buildings greatly enhances survivability. Displacement is often executed by section. Mortars are usually not placed on top of buildings because the location lacks cover and concealment and recoil/concussion could collapse roofs.

(3) Delivery of Fires. Mortar fires are effective in the offense as well as in the defense. The indirect fires are extremely responsive. Mortars are well suited for combat in built-up areas because of their high rate of fire, steep angle of fall, and short minimum range. Mortar fires can be used to inhibit enemy fires and movement, allowing friendly forces to maneuver to a position of advantage. Effectively integrating mortar fires with dismounted maneuver is key to successful combat in a built-up area.

(a) **HE Ammunition.** HE is used more than any other type of ammunition. Although mortar fires are often targeted against roads and other open areas, the natural dispersion of indirect fires will result in many hits on buildings. Leaders must use care when planning mortar fires to minimize collateral damage. Considerations when using HE include:

- HE ammunition is particularly effective when used on lightly built structures within cities. However, it does not perform well against the reinforced concrete found in larger urban areas.
- Point-detonating fuzes should be used. The use of proximity fuzes should be avoided because the nature of built-up areas causes proximity fuzes to function prematurely. However, proximity fuzes are useful in attacking targets such as OPs on tops of buildings.
- During World War II, the Middle East conflicts, and most recently in Bosnia, mortar HE fires have been used extensively to deny the use of streets, parks, and plazas to enemy and civilian personnel.

(b) **Incendiary Fires.** Employment of these munitions is planned in detail to prevent the burning of buildings and surrounding terrain that may create obstacles to friendly forces.

(c) **Illumination.** In the offense, illumination rounds should burst above the objective to put enemy troops in the light. Buildings reduce the effectiveness of the illumination by creating shadows. If the illumination is behind the objective, the enemy troops would be in the shadows rather than in the light. In the defense, illumination is planned to burst behind friendly forces to put them in the shadows and place the enemy forces in the light. Continuous illumination requires close coordination between the FO and the fire direction center (FDC) to produce the proper effect.

(d) **Other Considerations.** When planning the use of mortars, commanders must consider the following:

- FOs should be positioned on tops of buildings so target acquisition and adjustments in fire can best be accomplished.
- Commanders must understand ammunition effects to correctly estimate the number of volleys needed for the specific target coverage. Also, the effects of using white or red phosphorus may create unwanted smoke screens or limit visibility, which could interfere with the tactical plan.
- Mortar sections should plan to provide their own security.

- Commanders must give consideration to where, when, and how mortars are to be displaced in order to maintain immediate indirect fire support. Combat in built-up areas may adversely affect the ability of mortars to be displaced because of rubble.
- b. Communications.** An increased use of wire, messenger, and visual signals will be required. However, wire should be the primary means of communication between the FOs and the FDC because elements are close to each other. Also, frequency-modulated (FM) radio transmissions in built-up areas are likely to be erratic. Remote siting of antennas to upper floors or roofs may improve communications and enhance operator survivability. The use of radio retransmissions can also be effective. Both in the offense and defense, commanders consider using existing civilian systems to supplement the unit's capability.
- c. Magnetic Interference.** Anything that uses or generates electricity generates its own magnetic field. In an urban environment, all magnetic instruments are affected by surrounding structural steel, electrical cables, and automobiles. Minimum distance restrictions for the use of the M-2 aiming circle will be difficult to overcome. However, an azimuth may be obtained from a distant aiming point.

4104. Naval Surface Fire Support (NSFS) and Naval Gunfire (NGF)

- a. General.** When NSFS ships are available, naval surface fires and NGF can provide some fire support.
- b. Employment of Naval Surface Fire Support.** The urban environment severely limits NSFS, and NGF in particular, due to its flat trajectory. NSFS can be used to supplement existing fire support but should not be planned as the primary fire support asset for MOUT. NSFS is most effective when firing on targets to isolate the battlefield and engage targets located on the seaward side of a city. Only when the ROE allows extensive collateral damage can the full effect of NSFS be brought to bear on units occupying a city.
- (1) **Organization for Combat.** NSFS is best employed under centralized control because of the limited use of NSFS within the confines of the city.
- (2) **Positioning.** Many of the fires delivered by NSFS ships require a careful orientation of the gun target line and may limit the size of a fire support area.
- (3) **Delivery of Fires.** NGF can deliver a variety of ammunition in MOUT. NGF can deliver HE, incendiary, and illuminating projectiles. The NGF high-capacity projectile is very effective in producing fragmenting and penetration effects. Offensive and defensive fire support plans can incorporate NSFS fires on bridges, roads, reinforcements, artillery positions, and command and control centers. NSFS can be effectively delivered on targets along the outskirts of the city to rupture established defenses. These fires are particularly effective on buildings and on targets with a linear axis such as streets and airfields. Because of its flat trajectory, NGF employment is limited on targets within the city. Firing

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reduced charges at high angles does enable NGF to hit more targets but will reduce its range and accuracy.

4105. Aviation

a. Employment of Aviation. Both fixed- and rotary-wing aircraft can provide fire support in MOUT. The aviation combat element (ACE) provides the MAGTF commander with a variety of options in ordnance delivery. Aerial delivered ordnance is particularly effective against hard targets. Cluster bomb units, rockets, cannons, laser-guided bombs, and electro-optically guided missiles can be used against a variety of targets. However, the presence of civilians, the requirement to preserve key facilities, and the residual effects caused by rubble and collateral damage must be taken into consideration when planning for and using aviation in an urban environment. (See MCWP 3-24 *Assault Support Helicopter Tactical Manual* (under development), MCWP 3-23.1 *Close Air Support* (under development), and NWP 55-3-AH1, *AH1 Tactical Manual*, for greater detail on MOUT considerations for aviation.)

(1) Fixed-Wing Aircraft

(a) Offensive/Defensive Operations. During offensive operations, fixed-wing aircraft can isolate, interdict, and reduce enemy strongpoints throughout the battlespace. During defensive operations, they attrite enemy forces as they approach, attack forces attempting to bypass, or canalize the enemy to take avenues of approach that are advantageous to the defender.

(b) Other Considerations

1 Fixed-Wing Attack of a Built-Up Area. Air strikes can reduce or destroy vital supplies and facilities supporting the enemy. The resulting shock, concussion, and psychological effects of such attacks can reduce the efficiency and fighting spirit of enemy forces.

2 Rubble and Debris. The rubble and debris resulting from air attacks may increase the defender's cover and create obstacles to the movement of friendly forces.

3 Proximity of Friendly Forces. The proximity of opposing forces to friendly forces increases the potential for fratricide. This may require the use of precision guided munitions (PGMs) or the temporary disengagement of friendly forces in contact.

4 Locations of Indigenous Civilians or Key Facilities. The use of aerial delivered ordnance may be restricted by the ROE because of the presence of civilians or the requirement to preserve key facilities within a city.

5 Limited Ground Observation. Limited ground observation may require the use of forward air controllers (airborne) (FAC(A)).

(2) Rotary-Wing Aircraft. Attack helicopters provide a distinct advantage to the commander in MOUT. They can rapidly maneuver within the built-up area to attack a variety of targets. Urban structures offer ideal cover for attack helicopters. The ability to deliver PGMs, rockets, and 20 mm cannon fire makes attack helicopters valuable assets in reducing strongpoints, breaking up enemy concentrations, and providing suppressive fires for attacking forces. Attack helicopters also provide a highly maneuverable antiarmor capability.

(a) Attack Helicopter Fire Support During Offensive/Defensive Operations

- 1** Provide close air support in support of the commander's scheme of maneuver
- 2** Provide suppression and/or destruction of enemy forces within buildings and strongpoints
- 3** Conduct counterattacks
- 4** Isolate the built-up area or objectives within the built-up area
- 5** Conduct armed reconnaissance and patrols.
- 6** Conduct rapid concentration of fires.

4106. Armored Vehicles

a. Employment of Armored Vehicles. Tanks, LAVs, and AAVs are primarily mobility assets that function best in an unrestricted, mobile environment. However, these vehicles can play an important role inside the city by using their firepower in support of offensive and defensive operations. LAVs and AAVs highly are susceptible to armor-piercing rounds and manpacked antiarmor weapons. All vehicles are susceptible to top-attack munitions. Some of the fire support roles armored vehicles may provide include:

- Suppression and/or destruction of enemy forces within buildings and strongpoints (tanks/LAVs/AAVs)
- Provide machinegun suppression fires
- Reserve or counterattack suppression fires (tanks and/or AAVs)
- Creating entry/exit points in buildings
- Isolation of the built-up area or objectives within the built-up area (tanks/LAVs/AAVs)

- Artillery-towing vehicle (LAVs/AAVs)
- Antiarmor fires
- Breaching obstacles in a direct fire mode.

b. Special Consideration. The existence of waterways, canals, and rivers in and around urban areas can provide avenues of ingress into designated objective areas. If used in conjunction with supporting fires, smoke, and/or deception operations, AAVs can capitalize on their amphibious capability and make use of waterways previously viewed as obstacles.

4107. Antiarmor Weapons. Antiarmor weapons have more utility in the defense than in the offense. Their primary task is defeating enemy armor. Secondary tasks may involve blasting holes in structures and fortified positions. As with other weapons systems, antiarmor weapons are normally employed in a decentralized fashion at the small unit level. Enemy armor should be engaged in predetermined locations that afford the most advantage to the defender. Weapon positions should be selected that provide maximum range fires. TOWs and Dragons may be fired from an enclosed area if it is a sturdy ventilated structure of appropriate size. For a more detailed discussion of antiarmor weapons, see MCWP 3-15X, *Antiarmor Operations*.

4108. Employment of Snipers

a. General. Snipers are highly trained in field skills and marksmanship and can deliver long-range precision fire at selected targets from concealed positions. The method by which snipers are employed in urban warfare will be governed by the nature of the terrain/weather, number of snipers available, and whether the enemy employs snipers. A sniper can play an important role in MOUT. Employment of snipers influences the action by:

- Creating adverse psychological affects on the enemy by negating feelings of security
- Inflicting casualties on enemy leadership
- Enabling the infantry to seem to cover a large area, regardless of whether the terrain is physically occupied or not
- Detailing enemy positions and activity through the use of advanced optical equipment and observation techniques
- Controlling fire support
- Conducting reconnaissance in conjunction with their sniper role
- Disrupting enemy movement, observation, and infiltration, and negating the possibility of surprise.

b. Offensive Employment. Snipers should be used to gain and maintain contact with the enemy. This enhances security and prevents surprise by keeping constant and unrelenting pressure on the enemy. Some of the considerations for sniper employment include:

(1) As the “eyes” of a commander, a sniper increases the commander’s flexibility by gathering and transmitting information on fire support targets.

(2) Snipers attack those targets that affect the enemy’s ability to wage battle and those that will cause the maximum amount of confusion on the battlefield. Potential targets for a sniper are:

- Officers and noncommissioned officers
- Enemy snipers and marksmen
- Engineer personnel
- Personnel manning crew-served weapons
- Communications personnel and equipment
- Fire support observers and/or equipment
- Commanders of armored vehicles.

c. Combat on Urbanized Terrain

(1) Snipers can be employed to operate for extended periods of time from hidden positions to dominate and establish a “no-man’s land,” screen flanks, protect the rear, and deny the enemy access to certain areas or avenues of approach. Snipers can operate with the covering element to deliver accurate fires in support of search elements. Optical devices enhances their ability to detect movement and engage it instantly.

(2) Snipers can also support (by fire) infantry movement across streets. They can provide immediate precision fire on enemy machine gun nests and enemy snipers. The best countersniper weapon is the sniper. Snipers are assigned the following supporting missions:

- Delaying and inflicting casualties on the advancing enemy
- Observing and reporting potential targets
- Covering (by fire) avenues of approach and obstacles

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- Harassing the enemy and causing him to deploy prematurely
- Directing supporting arms fire.

The urban environment provides an abundance of secure firing positions that are not highly accessible to countersniping.

d. Defensive Employment. In defensive operations, the sniper is best employed forward of the FEBA to provide early warning of enemy approach, disrupt it, and if possible, cause the enemy to deploy prematurely. Snipers are employed to:

- Prevent enemy infiltration
- Detect and destroy infiltrators
- Protect unit at the FEBA from surprise attacks
- Protect patrols from ambush
- Screen the flanks and rear of the defensive positions.

More detailed information regarding the employment of snipers can be found in Marine Corps Warfighting Publication (MCWP) 3-15.3, *Scout Sniping* (under development).

Section II

Other Combat Support

4201. Engineers

a. General. The nature of the urban battlespace requires extensive use of engineers. In both the offense and defense, the proper employment of engineers can be decisive. Engineers must also be prepared to repair and maintain the internal support facilities of the city in order to support further operations. MAGTF commanders plan to use all available engineer assets, including engineers in the GCE, ACE, and CSSE, as well as any naval construction forces (NCFs).

b. Engineer Organization. Engineers are almost always task organized. The compartmentalized, closed-in nature of the city, which limits observation, mobility, and communications, will dictate the best organization for the mission. Teams should be formed to perform specific tasks for small units and must be positioned for quick employment. In MOUT, engineer support is key to maintaining the momentum of the attack. Engineer teams will usually move with the units they are supporting. Two-man demolition teams may be assigned to support a rifle platoon or squad to breach obstacles or to neutralize booby traps and improvised explosive devices (IEDs).

Commanders must carefully analyze mission requirements, the alignment of enemy forces, the condition of the battlespace, and available assets, to ensure an organization that will provide optimum engineer support. Most of the actual engineer work is done at the small unit level.

c. Engineer Tasks

(1) Offense. Urban combat is by nature a very slow, deliberate affair. Even if the enemy has not prepared the area for a defense, it will take time to secure the city. A well-constructed urban defense will slow or stop any attack unless impediments to movement can be quickly removed or bypassed. Properly organized and positioned engineers can reduce delays by performing a variety of tasks which include:

(a) Engineer reconnaissance to determine the level of effort required to penetrate outer and inner defenses, clear obstacles, and identify bypass routes.

(b) Bridge repair and construction on critical avenues of approach. Bridge construction may also open additional avenues of approach that the enemy is not prepared to defend.

(c) Breaching obstacles both outside and inside the city. This includes breaching minefields and neutralizing booby traps and IEDs.

(d) Assault breaching into buildings.

- (e) Reducing enemy strongpoints using demolitions and heavy equipment.
- (f) Preparing helicopter landing zones (HLZs).
- (g) Assist in the preparation of defensive positions in the event of a counterattack.

(2) Defense. An urban area can be made nearly impregnable with proper organization of the battlespace and skillful preparation by engineers. Obstacles in outlying areas can delay/disrupt the enemy and canalize him into engagement areas. The streets and alleys inside a city can also be use to canalize enemy forces into engagement areas and kill zones. In preparing the defense of an urban area, engineers perform several critical tasks to include:

(a) Engineer preparation of the urban battlespace. This should begin well outside the city with complex obstacles in support of security forces. Selective demolition of bridges and roads and other countermobility measures can force the enemy into taking avenues of approach that favor the defense.

(b) Constructing obstacles forward of and between defensive positions to block, disrupt, fix, and turn enemy attacks. A majority of the obstacles will be directed at interfering with the movement of personnel and vehicles, but some effort must be directed at preventing vertical and subterranean movement. Material designed especially for obstacles and barricades, such as barbed wire and tetrahedron(s), is necessary, but improvised barriers can be just as effective and are readily available. Vehicles and building rubble are the most common improvised barriers.

(c) Enhancing mobility by opening and/or marking preplanned routes into attack positions for counterattacks or alternate positions to protect a flank.

(d) Providing technical advice on which buildings are more suitable for use as strongpoints or which rooftops are strong enough for helicopter landings can be vital. Any reinforcement of building roofs should be supervised by the engineers.

(e) Preparing tank positions that offer them cover and concealment.

(f) Assisting infantry units in clearing clear fields of fire, especially for longer range weapons like the TOW.

(g) Playing a potential role in the maintenance of critical urban services such as power, water, and communications. This function may also be performed by naval construction units.

(h) Assisting in the preparation and maintenance of railroads, airfields, and ports. This function may also be performed by naval construction units.

4202. Assault Support Helicopters

a. Combat Assault Transportation. The mobility provided by helicopters can be a significant advantage in the urban environment. In many modern cities, office buildings may have helipads on their roofs. Other buildings, such as parking garages, are usually strong enough to support the weight of a helicopter. The delivery of Marines onto a building can also be accomplished by rappelling, fastroping, or jumping out of the helicopter as it hovers just above the roof. The rooftops should be inspected to ensure that no obstacles exist, such as electrical wires, telephone poles, antennas, or mines and wire. The use of helicopters in this role is usually predicated on the anti-air threat. Helicopterborne forces are highly vulnerable to small arms fire, AAA and manpads.

b. Small-Scale Helicopterborne Assaults. Small units may be helo-lifted onto the rooftop of a key building. Depending on the construction of the roof, rappelling or fastroping Marines from the helicopter may be more advantageous than landing them on the rooftop. Fastroping provides a rapid and safer means of insertion than jumping from a low hover. With practice, Marines can accomplish a fastrope insertion with minimum exposure.

c. Large-Scale Helicopterborne Assaults. For large-scale assaults, rooftop landings are not practical; however, open spaces (parks, parking lots, sports arenas) within the built-up area may be used. Depending on METT-T, helicopterborne forces may assault into an LZ in one wave or scheduled waves.

d. Mobility of Forces and Supplies. In the urban environment, movement of forces by helicopters may become a major requirement. Units engaged in house-to-house fighting normally suffer more casualties than units fighting in open terrain. These casualties must be evacuated and replaced quickly with new forces. At the same time, roads are likely to be crowded with resupply and evacuation vehicles and may also be blocked with craters or rubble. Helicopters provide a means of overcoming these obstacles.

e. Helicopterborne Assault Techniques. Helicopter assaults into enemy-held territory are extremely difficult (Figure 4-1 on page 4-16). One technique is to fly nap-of-the-earth down a broad street or commercial ribbon while attack helicopters and assault helicopter door gunners suppress buildings on either side of the street. Artillery preparations can be incorporated into the helicopter assault plan to suppress rooftop and building anti-air threat. Feints and demonstrations in the form of false insertions can deceive the enemy as to the intended objective. Helicopters often deliver forces to the last covered position, short of the fighting, then return without exposure to enemy direct fire. Similar flight techniques can be used for transportation of supplies and casualties.

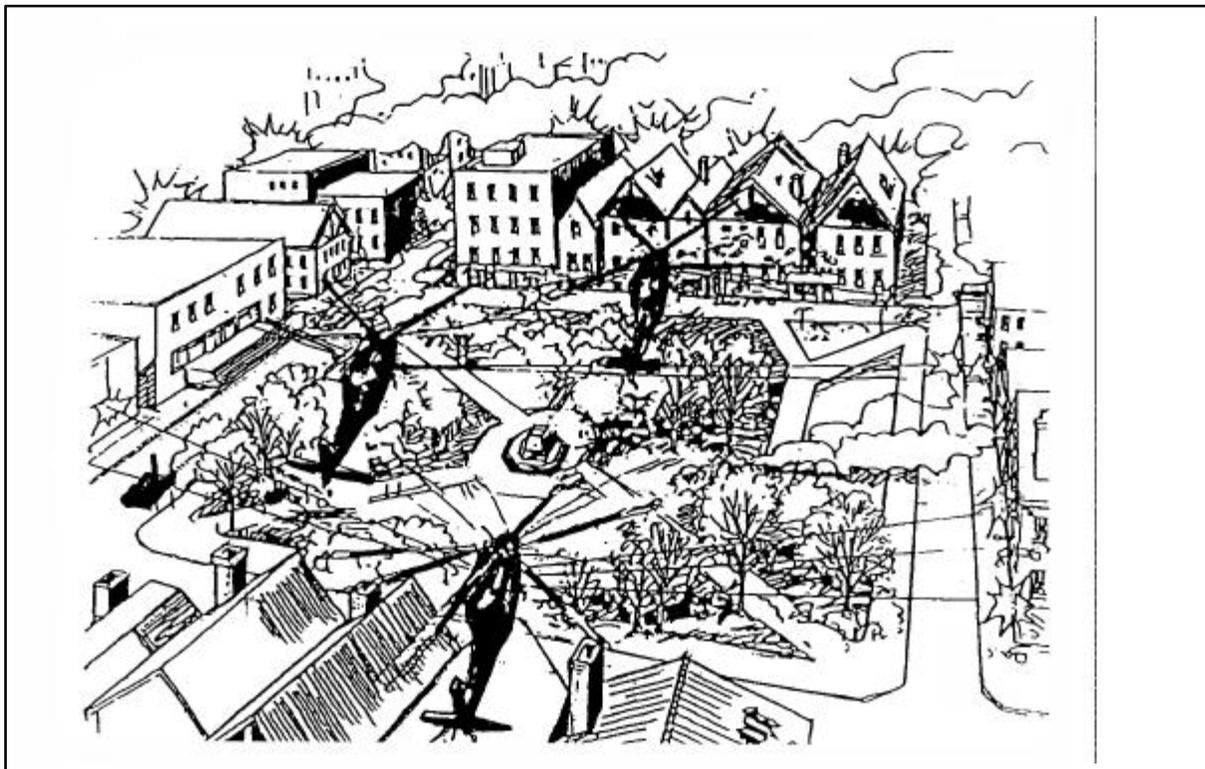


Figure 4-1. Helicopterborne Assault of a Built-Up Area

f. Combat Roles. Below are some of the roles that assault support helicopters may play in urban warfare:

- Conduct insertion and extraction of forces (See MCRP 3-11.7A, *Helicopter insertions and Extractions* [under development])
- Provide command/control and aerial retransmission
- Support CSS operations
- Provide air reconnaissance.

4203. Employment of Reconnaissance Forces. Reconnaissance units traditionally make maximum use of rural camouflage and terrain. Area, zone, and route reconnaissance are conducted from well-concealed vantage points through clandestine insertion by foot, vehicle, rubber boat, or helicopter. These methods of insertion may still apply in village and strip areas for collection of information, sensor employment, conducting OP radio relays, or a combination of missions. In major urban areas, undetected insertions are difficult to accomplish because of the high density civilian population.

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The use of reconnaissance assets must be used wisely. Reconnaissance assets must not be risked indiscriminately if the information can be collected by other means. Consideration should be given to flank and rearward employment of ground reconnaissance units, in addition to close (0 to about 2,000 meters), distant (approximately 2,000 - 20,000 meters), and deep (from about 20,000 meters and beyond, plus preassault) missions. Reconnaissance of bypassed pockets of resistance, avenues of approach, canals, bridges, subways, and sewer systems (possibly in conjunction with combat engineers) is feasible. Observation, sniper, and listening posts manned by reconnaissance personnel are also missions that reconnaissance personnel perform. The limited combatant diving capability of division reconnaissance may be employed to advantage in many coastal cities.

4204. Military Police (MP). MPs can play a significant role in the urban environment. They may conduct battlefield circulation control, area security, enemy prisoner of war (EPW) and law and order operations. These operations require continuous coordination with MAGTF units as well as with host nation military and civilian police.

a. MP units support area damage control operations. With the increased possibility of rubble, MP units report on and block off affected areas and reroute movement to alternate road networks.

b. When conducting EPW operations, MPs collect prisoners as far forward as possible and transport them to the rear. They operate temporary collecting points and holding areas to briefly retain EPWs and civilian internees. EPW operations are important in built-up areas because the rate of capture can be higher than normal.

c. Commanders must realize that MP support may not always be available and that infantry units may have to assume certain MP functions. These functions include:

(1) Providing convoy escort and security for lines of communications.

(2) Controlling roads, waterways, and railroad terminals that are critical chokepoints in the main supply routes.

(3) Providing security of critical sites and facilities, including communications centers, government buildings, water and electrical supply facilities, command and control nodes, airfields, storage facilities, and other essential areas.

(4) Provide refugee control in close cooperation with host nation civil authorities.

(5) Collect and escort EPWs.

4205. Communications

a. General. Manmade structures create many challenges for CIS in an urban environment. Other CIS challenges include extensive commercial and communications networks and public service radio nets. Commercial communication networks are composed of miles of

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underground protected cable which connect and control telephones and computer networks. Public service radio nets, (including police, fire, civil defense, and taxi) compete with existing communication systems. To communicate on an effective, continuous basis in the urban environment, commanders must minimize communication limitations imposed by this environment and maximize the advantage of existing civil communications capabilities.

b. Radio. Manmade structures will decrease the effectiveness of VHF radio communications. The physical locations of radios are critical for effective communications. Some specific locations to avoid include powerlines, underground areas, and steel bridges.

Very high frequency (VHF) radios provide the primary communication capability at the battalion level. It is imperative that these radios be employed as effectively as possible. Communicators can use the following techniques to enhance VHF communications equipment:

- Relocation of VHF radios to overcome phase cancellation due to numerous dead spots
- Use of the higher end (50 - 75 MHz) of the available frequency spectrum
- Use of retransmission facilities to improve the reliability of communications
- Use of radio remotes.
- Use of field expedient antennas.

In setting up retransmission stations, antennas should be camouflaged to blend in with urban surroundings and to prevent them from being targeted by enemy fires. Antennas can be concealed by such objects as water towers and steeples.

In larger cities with many tall buildings, it may be necessary to construct a terrain profile of the area of operations. A communications plateau can be deduced by calculating the average height of the structures in a zone. Operation of antennas above the median line of this plateau will result in better wave propagation and aid in retransmission.

c. Wire Communications. Wire may be used extensively in urban environments. It offers two primary advantages over radio communications:

- It is not susceptible to interference and absorption suffered by radio systems.
- Security of the overall system is greater because wire systems are essentially point-to-point.

Maximum use should be made of existing facilities for concealment. Sewers, subway tunnels, cable stairwells, elevator shafts, intact buildings, and pole lines offer ideal concealment for

military wire systems. Precautions must be taken to lessen the possibility of vehicles tearing lines and disrupting communications. Existing telephone poles and tunnels can be used to keep wire above or below the street level.

Maximum use of existing commercial facilities should be made to supplement or replace military CIS. Telephone exchanges are linked together by underground cable systems and constitute a key resource in the urban communications system. These facilities are normally windowless buildings constructed of steel-reinforced concrete and provide ideal CPs and communications centers. The physical location of these exchanges, along with circuit diagrams and telephone directories, should be determined as soon as possible. Action should be initiated to secure these facilities early. Other facilities that contain extensive internal/external telephone systems may also be used as command centers. These include most municipal buildings, department stores, local police stations, and large business offices.

d. Messengers. Messengers provide a secure and flexible means of communication, particularly in an electronic warfare (EW) environment. However, careful selection of messenger routes is necessary to avoid pockets of enemy resistance. Disorientation in an urban environment occurs more often and more easily than in a rural environment. Marking facilities, transportation networks, and city streets on overlays often facilitates messenger service. Selected primary and alternate routes can often interface with designated logistics/resupply routes. Early restoration of street signs and recognizable landmarks are essential.

e. Telephone Networks. Captured civil or military communications facilities can be utilized to augment organic communications capabilities. A civilian phone system can provide a reliable means of communication. If a telephone encryption device is not available, codes and authentication tables should be used.

Telephone technology differs from place to place, but there are universal concepts and practices in their operation. The most important concept to the military planner is network hierarchy.

Network hierarchy is a concept of organization by which a telephone company can rapidly and expeditiously allocate calls through a particular group of offices. As an ancillary function, it represents a control feature by which traffic can be rerouted to avoid congested areas or damaged facilities. This network hierarchy could play an important role in the planning and execution of the scheme of maneuver and fire support.

4206. Employment of Sensors

a. Sensor systems (seismic, infrared, acoustic, or magnetic) are normally employed in a rural context but also have traditional applications in village and strip area terrain. Use of sensors in urban areas is largely undocumented. In major urban areas, the capability for emplacement by air over select areas is reduced. Emplacement in, under, or around urban structures may also

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reduce microphone efficiency. Tactical employment will be degraded by such obstacles as concrete and steel structures, high-density population, and traffic.

b. Training in camouflage techniques for microphones and sensor terminals in an urban environment should be conducted. Operators should receive sufficient training to distinguish background-generated clutter from enemy foot, vehicular, and mechanized traffic. Use of and reliance on sensors may be seriously reduced during offensive operations in major urban areas. However, greater use of sensors will occur in subterranean defensive operations. Sensors should continue to be employed as far forward as possible and be centrally controlled.

c. Sensor employment should be coordinated with counterintelligence (CI) efforts for placement, readouts, and recovery. Sensors can also play a role in rear areas to augment rear security operations. Sensors, in themselves, are only component elements of an integrated intelligence system. Their employment is limited only by the imagination.

4207. Employment of Air Defense. Basic air defense doctrine does not change when units operate on urbanized terrain. The employment principles of mix, mass, mobility, and integration all apply to the employment of air defense assets. The commander must consider the following when developing his air defense plan:

a. Enemy air targets such as principal lines of communication and road and rail networks and bridges are often found in and around built-up areas.

b. Good firing positions may be difficult to find and occupy for long-range air defense missile systems in the built-up areas.

c. Movement between positions is normally restricted in built-up areas.

d. Long-range systems can provide air defense cover from positions on or outside of the edge of the city.

e. Radar masking and degraded communications reduce air defense warning time for all units. Air defense control measures must be adjusted to permit responsive air defense within this reduced warning environment.

f. Positioning of air defense weapons in built-up areas may be limited to more open areas without masking, such as parks, fields, and rail yards.

g. Stinger teams provide protection for infantry battalions the same as in any operation. When employed within the built-up area, rooftops normally offer the best firing positions.

h. Heavy machine guns emplaced on rooftops can also provide additional air defense.